

# VISUAL ARTS, B.A.

## Program Learning Outcomes

*Students who complete the program in Visual Arts with a concentration in Art History will be able to:*

1. Recognize a wide range of artists, visual art forms, and cultures from the history of Western and Non-Western art.
2. Create original, contemporary artworks in studio and/or design that illustrate current skills and techniques in selected art media and technologies.
3. Use the elements of art and principles of design to critically analyze and interpret historical and contemporary art forms.

*Students who complete the program of Visual Arts with concentrations in Business, Drawing, Painting, and Printmaking, Interdisciplinary, Photography, or Sculpture and Installation will be able to:*

1. Apply the art elements and design principles to two-and/or three-dimensional visual art forms to critically analyze works of art.
2. Create original works of art that demonstrate a contemporary approach to theory, media, and technology.
3. Write and speak knowledgeably and critically about issues relevant to historically important artists, art styles, and art movements.
4. Write and speak with coherency and self-awareness about their own artwork or research, and its relationship to contemporary culture and art history.
5. Pursue graduate or artist/scholars-in-residency programs, gallery and museum exhibitions, and public art commissions.

*Students who complete the program in Visual Arts with a concentration in Video, Performance, and Interactive Media will be able to:*

1. Perform technological skills and techniques to produce time-based artworks in video, performance, or interactive media.
2. Use the elements of art and principles of design to describe, analyze, and evaluate works of time-based art.
3. Apply historical and contemporary art forms and theories to time-based media.

## Computer Requirements

All Visual Arts majors are strongly encouraged to own a personal Mac OS operated laptop capable of supporting and operating Adobe Creative Suite.

## Concentrations

- Art History (p. 1)
- Business (p. 1)
- Drawing/Painting/Printmaking (p. 2)
- Interdisciplinary (p. 2)
- Photography (p. 2)
- Sculpture and Installation (p. 3)
- Video, Performance, and Interactive Media (p. 3)

## Art History Concentration

Code	Title	Units
<b>Lower-Division Requirements</b>		
ART 1003	Two-Dimensional Design	3
ART 1004	Three-Dimensional Design: Composition and Space	3
ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
ART 2001	History of Art II (GE)	3
HIS 2070	Doing History	4
<b>Lower-Division Electives</b>		
Choose one (1) course from the following:		3
ART 2006	Drawing 2: Advanced Practices	
ART 2010	Painting: Color and Technique	
ART 2022	Sculpture: Materials and Fabrication	
ART 2023	Printmaking I	
ART 2024	Ceramics: Foundations in Clay	
<b>Upper-Division Requirements</b>		
ART 3004	Modern Art History	3
ART 3005	Contemporary Art History	3
ART 3025	Non-Western Art History	3
ART 3035	Design History: Industrial Revolution to Contemporary Design	3
ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship (1 unit required)	1
ART 4072	Exhibition or Research Project	3
<b>Upper-Division Electives</b>		
Choose one (1) four unit upper-division history course		4
Choose two (2) courses from the following:		6
COM 3000	Narrative and Documentary Film	
HIS 3075	African Cultures and Histories	
PHL 3041	Philosophy and Art	
Upper-division transfer courses in Art History		
<b>Total Units</b>		<b>54</b>

## Business Concentration

Code	Title	Units
<b>Lower-Division Requirements</b>		
ACC 2000	Principles of Accounting for Non-Business Majors	3
ART 1003	Two-Dimensional Design	3
ART 1004	Three-Dimensional Design: Composition and Space	3
ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
or ART 2001	History of Art II (GE)	
ART 2002	Introduction to Computer Graphics	3
BUS 1000	Introduction to Business and Systems	3
MKT 2032	Principles of Marketing	3
<b>Lower-Division Electives</b>		
Choose two (2) courses from the following:		6
ART 2006	Drawing 2: Advanced Practices	
ART 2010	Painting: Color and Technique	

ART 2022	Sculpture: Materials and Fabrication	
ART 2023	Printmaking I	
ART 2024	Ceramics: Foundations in Clay	
ART 2026	Photography: Digital	
<b>Upper-Division Requirements</b>		
ART 3004	Modern Art History	3
or ART 3005	Contemporary Art History	
ART 3015	Introduction to Interactive Web Design	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship (1 unit required)	1
ART 4072	Exhibition or Research Project	3
MKT 3050	Digital Marketing Essentials	3
or MGT 3082	Applied Entrepreneurship	
<b>Upper-Division Electives</b>		
Choose three (3) courses from the following:		9
ART 3010	Painting II	
ART 3021	Photography: Alternative Processes	
ART 3022	Sculpture II: Objects and Installation	
ART 3023	Printmaking II	
ART 3024	Ceramics: Advanced Methods in Clay	
ART 3026	Photography II: Contemporary Images	
ART 3030	Illustration I	
ART 3031	Illustration II	
ART 3050	Color Theory	
ART 3090	Advanced Studio Practice	
ART 4020	Contemporary Studio Seminar	
<b>Total Units</b>		<b>55</b>

## Drawing/Painting/Printmaking Concentration

Code	Title	Units
<b>Lower-Division Requirements</b>		
ART 1003	Two-Dimensional Design	3
ART 1004	Three-Dimensional Design: Composition and Space	3
ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
ART 2001	History of Art II (GE)	3
ART 2002	Introduction to Computer Graphics	3
ART 2006	Drawing 2: Advanced Practices	3
ART 2010	Painting: Color and Technique	3
ART 2023	Printmaking I	3
<b>Upper-Division Requirements</b>		
ART 3004	Modern Art History	3
ART 3005	Contemporary Art History	3
ART 3010	Painting II	3
or ART 3023	Printmaking II	
ART 3050	Color Theory	3
ART 3090	Advanced Studio Practice	3
ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship	1
ART 4072	Exhibition or Research Project	3

Complete one additional upper-division Art course	2-3
<b>Total Units</b>	<b>54-55</b>

## Interdisciplinary Concentration

Code	Title	Units
<b>Lower-Division Requirements</b>		
ART 1003	Two-Dimensional Design	3
ART 1004	Three-Dimensional Design: Composition and Space	3
ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
or ART 2001	History of Art II (GE)	
ART 2002	Introduction to Computer Graphics	3
<b>Lower-Division Electives</b>		
Choose three (3) courses from the following:		9
ART 2006	Drawing 2: Advanced Practices	
ART 2010	Painting: Color and Technique	
ART 2021	Photography: Darkroom and Film	
ART 2022	Sculpture: Materials and Fabrication	
ART 2023	Printmaking I	
ART 2024	Ceramics: Foundations in Clay	
ART 2026	Photography: Digital	
<b>Upper-Division Requirements</b>		
ART 3090	Advanced Studio Practice	3
ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship (1 unit required)	1-3
ART 4072	Exhibition or Research Project	3
<b>Upper-Division Electives</b>		
Choose two (2) courses from the following:		6
ART 3004	Modern Art History	
ART 3005	Contemporary Art History	
ART 3025	Non-Western Art History	
ART 3035	Design History: Industrial Revolution to Contemporary Design	
Choose three (3) courses from the following:		9
ART 3010	Painting II	
ART 3021	Photography: Alternative Processes	
ART 3022	Sculpture II: Objects and Installation	
ART 3023	Printmaking II	
ART 3024	Ceramics: Advanced Methods in Clay	
ART 3026	Photography II: Contemporary Images	
ART 3030	Illustration I	
ART 3031	Illustration II	
ART 3050	Color Theory	
<b>Total Units</b>		<b>52-54</b>

## Photography Concentration

Code	Title	Units
<b>Lower-Division Requirements</b>		
ART 1003	Two-Dimensional Design	3
ART 1004	Three-Dimensional Design: Composition and Space	3

ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
ART 2001	History of Art II (GE)	3
ART 2002	Introduction to Computer Graphics	3
ART 2006	Drawing 2: Advanced Practices	3
ART 2021	Photography: Darkroom and Film	3

**Lower-Division Electives**

Choose one (1) course from the following: 3

ART 2003	Graphic Design I: Visual Symbolism
ART 2010	Painting: Color and Technique
ART 2022	Sculpture: Materials and Fabrication
ART 2023	Printmaking I
ART 2026	Photography: Digital

**Upper-Division Requirements**

ART 3004	Modern Art History	3
ART 3005	Contemporary Art History	3
ART 3021	Photography: Alternative Processes	3
ART 3026	Photography II: Contemporary Images	3
ART 3090	Advanced Studio Practice	3
ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship	1
ART 4072	Exhibition or Research Project	3

Complete one additional upper-division Art course 2-3

**Total Units** 54-55**Sculpture and Installation Concentration**

Code	Title	Units
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**Lower-Division Requirements**

ART 1003	Two-Dimensional Design	3
ART 1004	Three-Dimensional Design: Composition and Space	3
ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
ART 2001	History of Art II (GE)	3
ART 2002	Introduction to Computer Graphics	3
ART 2006	Drawing 2: Advanced Practices	3
ART 2022	Sculpture: Materials and Fabrication	3

**Lower-Division Electives**

Choose one (1) course from the following: 3

ART 2003	Graphic Design I: Visual Symbolism
ART 2010	Painting: Color and Technique
ART 2021	Photography: Darkroom and Film
ART 2023	Printmaking I
ART 2024	Ceramics: Foundations in Clay
ART 2026	Photography: Digital
TRE 2070	Acting (recommended)

**Upper-Division Requirements**

ART 3004	Modern Art History	3
ART 3005	Contemporary Art History	3
ART 3022	Sculpture II: Objects and Installation	3
ART 3090	Advanced Studio Practice	3

ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship (1 unit required)	1
ART 4072	Exhibition or Research Project	3

**Upper-Division Electives**

Choose five (5) to six (6) units from any upper-division Art, Design, or Art History courses offered by the Department of Art and Design or choose from the following: 5-6

ART 3024	Ceramics: Advanced Methods in Clay
COM 3000	Narrative and Documentary Film
TRE 3054	Movement (recommended)

**Total Units** 54-55**Video, Performance, and Interactive Media Concentration**

Code	Title	Units
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**Lower-Division Requirements**

ART 1003	Two-Dimensional Design	3
or ART 1004	Three-Dimensional Design: Composition and Space	
ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
ART 2001	History of Art II (GE)	3
ART 2002	Introduction to Computer Graphics	3
ART 2026	Photography: Digital	3
COM 2041	Audio Production	2
COM 2043	Introduction to TV and Film Production	3

**Upper-Division Requirements**

ART 3005	Contemporary Art History	3
ART 3015	Introduction to Interactive Web Design	3
ART 3090	Advanced Studio Practice	3
ART 4050	Interactive Web Design	3
COM 3000	Narrative and Documentary Film	3
COM 3026	Media Aesthetics	3
COM 4026	Advanced Media Practicum	3

**Capstone Courses**

ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship (1 unit required)	1
ART 4072	Exhibition or Research Project	3

**Total Units** 54**Recommended Electives**

Code	Title	Units
TRE 2070	Acting	3
TRE 3054	Movement	3