VISUAL ARTS, B.A.

Program Learning Outcomes

Students who complete the program in Visual Arts with a concentration in Art History will be able to:

- Recognize a wide range of artists, visual art forms, and cultures from the history of Western and Non-Western art.
- Create original, contemporary artworks in studio and/or design that illustrate current skills and techniques in selected art media and technologies.
- Use the elements of art and principles of design to critically analyze and interpret historical and contemporary art forms.

Students who complete the program of Visual Arts with concentrations in Business, Drawing, Painting, and Printmaking, Interdisciplinary, Photography, or Sculpture and Installation will be able to:

- Apply the art elements and design principles to two-and/or threedimensional visual art forms to critically analyze works of art.
- Create original works of art that demonstrate a contemporary approach to theory, media, and technology.
- Write and speak knowledgeably and critically about issues relevant to historically important artists, art styles, and art movements.
- Write and speak with coherency and self-awareness about their own artwork or research, and its relationship to contemporary culture and art history.
- Pursue graduate or artist/scholars-in-residency programs, gallery and museum exhibitions, and public art commissions.

Students who complete the program in Visual Arts with a concentration in Video, Performance, and Interactive Media will be able to:

- 1. Perform technological skills and techniques to produce time-based artworks in video, performance, or interactive media.
- Use the elements of art and principles of design to describe, analyze, and evaluate works of time-based art.
- Apply historical and contemporary art forms and theories to timebased media.

Computer Requirements

All Visual Arts majors are strongly encouraged to own a personal Mac OS operated laptop capable of supporting and operating Adobe Creative Suite.

Concentrations

- · Art History (p. 1)
- Business (p. 1)
- Drawing/Painting/Printmaking (p. 2)
- · Interdisciplinary (p. 2)
- Photography (p. 2)
- · Sculpture and Installation (p. 3)
- · Video, Performance, and Interactive Media (p. 3)

Art History Concentration

Code	Title	Units	
Lower-Division Requirements			
ART 1003	Two-Dimensional Design	3	
ART 1004	Three-Dimensional Design: Composition and Space	3	
ART 1015	Drawing I		
ART 2000	History of Art I (GE)		
ART 2001	History of Art II (GE)	3	
HIS 2070	Doing History	4	
Lower-Division I	Electives		
Choose one (1)	course from the following:	3	
ART 2006	Drawing 2: Advanced Practices		
ART 2010	Painting: Color and Technique		
ART 2022	Sculpture: Materials and Fabrication		
ART 2023	Printmaking I		
ART 2024	Ceramics: Foundations in Clay		
Upper-Division F	Requirements		
ART 3004	Modern Art History	3	
ART 3005	Contemporary Art History	3	
ART 3025	Non-Western Art History	3	
ART 3035	Design History: Industrial Revolution to Contemporary Design	3	
ART 4020	Contemporary Studio Seminar	3	
ART 4066	Senior Studio Exhibition or Research Preparation	3	
ART 4070	Internship (1 unit required)	1	
ART 4072	Exhibition or Research Project	3	
Upper-Division 	Electives		
Choose one (1) f	our unit upper-division history course	4	
Choose two (2)	courses from the following:	6	
COM 3000	Narrative and Documentary Film		
HIS 3075	African Cultures and Histories		
PHL 3041	Philosophy and Art		
Upper-division transfer courses in Art History			
Total Units		54	

Business Concentration

Code	Title	Units	
Lower-Division Requirements			
ACC 2000	Principles of Accounting for Non-Business Majors	3	
ART 1003	Two-Dimensional Design	3	
ART 1004	Three-Dimensional Design: Composition and Space	3	
ART 1015	Drawing I	3	
ART 2000	History of Art I (GE)	3	
or ART 2001	History of Art II (GE)		
ART 2002	Introduction to Computer Graphics	3	
BUS 1000	Introduction to Business and Systems	3	
MKT 2032	Principles of Marketing	3	
Lower-Division Electives			
Choose two (2) c	courses from the following:	6	
ART 2006	Drawing 2: Advanced Practices		
ART 2010	Painting: Color and Technique		

ART 2022	Sculpture: Materials and Fabrication	
ART 2023	Printmaking I	
ART 2024	Ceramics: Foundations in Clay	
ART 2026	Photography: Digital	
Upper-Division R	equirements	
ART 3004	Modern Art History	3
or ART 3005	Contemporary Art History	
ART 3015	Introduction to Interactive Web Design	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship (1 unit required)	1
ART 4072	Exhibition or Research Project	3
MKT 3050	Digital Marketing Essentials	3
or MGT 3082	Applied Entrepreneurship	
Upper-Division E	lectives	
Choose three (3)	courses from the following:	9
ART 3010	Painting II	
ART 3021	Photography: Alternative Processes	
ART 3022	Sculpture II: Objects and Installation	
ART 3023	Printmaking II	
ART 3024	Ceramics: Advanced Methods in Clay	
ART 3026	Photography II: Contemporary Images	
ART 3030	Illustration I	
ART 3031	Illustration II	
ART 3045	Life Drawing	
ART 3090	Advanced Studio Practice	
ART 4020	Contemporary Studio Seminar	
Total Units		55

Drawing/Painting/Printmaking ConcentrationCode Title

	3			
Code	Title	Units		
Lower-Division Requirements				
ART 1003	Two-Dimensional Design	3		
ART 1004	Three-Dimensional Design: Composition and Space	3		
ART 1015	Drawing I	3		
ART 2000	History of Art I (GE)	3		
ART 2001	History of Art II (GE)	3		
ART 2002	Introduction to Computer Graphics	3		
ART 2006	Drawing 2: Advanced Practices	3		
ART 2010	Painting: Color and Technique	3		
ART 2023	Printmaking I	3		
Upper-Division Requirements				
ART 3004	Modern Art History	3		
ART 3005	Contemporary Art History	3		
ART 3010	Painting II	3		
or ART 3023	Printmaking II			
ART 3045	Life Drawing	3		
ART 3090	Advanced Studio Practice	3		
ART 4020	Contemporary Studio Seminar	3		
ART 4066	Senior Studio Exhibition or Research Preparation	3		
ART 4070	Internship	1		
ART 4072	Exhibition or Research Project	3		

Complete one ad	ditional upper-division Art course	2-3
Total Units		54-55
Interdisciplin	ary Concentration	
Code	Title	Units
Lower-Division R	Requirements	
ART 1003	Two-Dimensional Design	3
ART 1004	Three-Dimensional Design: Composition and	3
	Space	
ART 1015	Drawing I	3
ART 2000	History of Art I (GE)	3
or ART 2001	History of Art II (GE)	
ART 2002	Introduction to Computer Graphics	3
Lower-Division E	lectives	
Choose three (3)	courses from the following:	9
ART 2006	Drawing 2: Advanced Practices	
ART 2010	Painting: Color and Technique	
ART 2021	Photography: Darkroom and Film	
ART 2022	Sculpture: Materials and Fabrication	
ART 2023	Printmaking I	
ART 2024	Ceramics: Foundations in Clay	
ART 2026	Photography: Digital	
Upper-Division R	Requirements	
ART 3090	Advanced Studio Practice	3
ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	n 3
ART 4070	Internship (1 unit required)	1-3
ART 4072	Exhibition or Research Project	3
Upper-Division E	· · · · · · · · · · · · · · · · · · ·	
Choose two (2) c	ourses from the following:	6
ART 3004	Modern Art History	
ART 3005	Contemporary Art History	
ART 3025	Non-Western Art History	
ART 3035	Design History: Industrial Revolution to Contemporary Design	
Choose three (3)	courses from the following:	9
ART 3010	Painting II	,
ART 3021	Photography: Alternative Processes	
ART 3022	Sculpture II: Objects and Installation	
ART 3023	Printmaking II	
ART 3024	Ceramics: Advanced Methods in Clay	
ART 3024	Photography II: Contemporary Images	
ART 3030	Illustration I	
ART 3031	Illustration II	
ART 3045	Life Drawing	
Total Units	Life Diawing	52-54
Photography	Concentration	
Code	Title	Units
Lower-Division R		Omto
ART 1003	Two-Dimensional Design	3
ART 1003	Three-Dimensional Design: Composition and	3
AIII 1004	Space	3

ART 1015	Drawing I	3
ART 2000	Drawing I	
ART 2000 ART 2001	History of Art II (GE)	
ART 2001 ART 2002	History of Art II (GE) Introduction to Computer Graphics	
ART 2002	Drawing 2: Advanced Practices	
ART 2000	Photography: Darkroom and Film	3
Lower-Division		,
	course from the following:	3
ART 2003	Graphic Design I: Visual Symbolism	
ART 2010	Painting: Color and Technique	
ART 2022	Sculpture: Materials and Fabrication	
ART 2023	Printmaking I	
ART 2026	Photography: Digital	
Upper-Division	* ' ' *	
ART 3004	Modern Art History	3
ART 3005	Contemporary Art History	3
ART 3021	Photography: Alternative Processes	3
ART 3026	Photography II: Contemporary Images	3
ART 3090	Advanced Studio Practice	3
ART 4020	Contemporary Studio Seminar	3
ART 4066	Senior Studio Exhibition or Research Preparation	3
ART 4070	Internship	1
ART 4072	Exhibition or Research Project	3
Complete one a	dditional upper-division Art course	2-3
Sculpture ar	nd Installation Concentration	
Sculpture ar		
Total Units Sculpture ar Code Lower-Division	nd Installation Concentration Title Requirements	
Sculpture ar	nd Installation Concentration Title	Units
Sculpture ar Code Lower-Division	nd Installation Concentration Title Requirements	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and	Units
Sculpture ar Code Lower-Division ART 1003	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE)	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE)	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 2000 ART 2000 ART 2001 ART 2002 ART 2006	ritle Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division	ritle Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication	Unite
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2006 ART 2022 Lower-Division Choose one (1)	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following:	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003	nd Installation Concentration Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism	54-55 Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003 ART 2010	ritle Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism Painting: Color and Technique	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003 ART 2010 ART 2021	ritle Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism Painting: Color and Technique Photography: Darkroom and Film	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003 ART 2010 ART 2021 ART 2023	ritle Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism Painting: Color and Technique Photography: Darkroom and Film Printmaking I	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003 ART 2010 ART 2021 ART 2023 ART 2024	ritle Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism Painting: Color and Technique Photography: Darkroom and Film Printmaking I Ceramics: Foundations in Clay	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003 ART 2010 ART 2021 ART 2023 ART 2024 ART 2026	Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism Painting: Color and Technique Photography: Darkroom and Film Printmaking I Ceramics: Foundations in Clay Photography: Digital Acting (recommended)	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003 ART 2010 ART 2021 ART 2023 ART 2024 ART 2026 TRE 2070	Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism Painting: Color and Technique Photography: Darkroom and Film Printmaking I Ceramics: Foundations in Clay Photography: Digital Acting (recommended)	Units
Sculpture ar Code Lower-Division ART 1003 ART 1004 ART 1015 ART 2000 ART 2001 ART 2002 ART 2006 ART 2022 Lower-Division Choose one (1) ART 2003 ART 2010 ART 2021 ART 2023 ART 2024 ART 2026 TRE 2070 Upper-Division	Title Requirements Two-Dimensional Design Three-Dimensional Design: Composition and Space Drawing I History of Art I (GE) History of Art II (GE) Introduction to Computer Graphics Drawing 2: Advanced Practices Sculpture: Materials and Fabrication Electives course from the following: Graphic Design I: Visual Symbolism Painting: Color and Technique Photography: Darkroom and Film Printmaking I Ceramics: Foundations in Clay Photography: Digital Acting (recommended) Requirements	Units

Advanced Studio Practice

ART 3090

Video, Performance, and Interactive Media			
Total Units 54-55			
TRE 3054	Movement (recommended)		
COM 3000	Narrative and Documentary Film		
ART 3024	Ceramics: Advanced Methods in Clay		
Choose five (5) to six (6) units from any upper-division Art, Design, or 4 Art History courses offered by the Department of Art and Design or choose from the following:			
Upper-Division E	lectives		
ART 4072	Exhibition or Research Project		
ART 4070	Internship (1 unit required)	1	
ART 4066	Senior Studio Exhibition or Research Preparation		
ART 4020	Contemporary Studio Seminar	3	

Video, Performance, and Interactive Media Concentration

Code	Title	Units	
Lower-Division Requirements			
ART 1003	Two-Dimensional Design	3	
or ART 1004	Three-Dimensional Design: Composition and Spa	ce	
ART 1015	Drawing I	3	
ART 2000	History of Art I (GE)	3	
ART 2001	History of Art II (GE)	3	
ART 2002	Introduction to Computer Graphics	3	
ART 2026	Photography: Digital	3	
COM 2041	Audio Production	2	
COM 2043	Introduction to TV and Film Production	3	
Upper-Division Requirements			
ART 3005	Contemporary Art History	3	
ART 3015	Introduction to Interactive Web Design	3	
ART 3090	Advanced Studio Practice	3	
ART 4050	Interactive Web Design	3	
COM 3000	Narrative and Documentary Film	3	
COM 3026	Media Aesthetics	3	
COM 4026	Advanced Media Practicum	3	
Capstone Courses			
ART 4020	Contemporary Studio Seminar	3	
ART 4066	Senior Studio Exhibition or Research Preparation	3	
ART 4070	Internship (1 unit required)	1	
ART 4072	Exhibition or Research Project	3	
Total Units		54	

Recommended Electives

3

Code	Title	Units
TRE 2070	Acting	3
TRE 3054	Movement	3